

Cache Area Youth Baseball Bylaws

Majors Age – 2018

Current Year National Federation of High School Associations (NFHS – Highschool rules will be followed with the following exemptions.

1. Divisions will draft teams in a way that creates balance of skill between teams as possible.
2. League age is the player's age on April 30th of the current playing year.
3. Home team will be determined by the schedule.
4. **Each Team is to provide a new or good conditioned baseball to the ump at each game.** Balls will be returned to the teams.
5. Length of games will be 6 innings or 80 minutes; no new inning after 75 min. In the event of inclement weather or other prohibitive playing conditions, a game is considered a complete game after 40 min of play ending in a complete inning. Incomplete games will be rescheduled and will resume from the point where the game left off with pitchers returning to the mound to pitch at least one batter. Play to complete game.
6. Game time to be announced to both coaches by the umpire. Time begins when the home team takes the field.
7. The 10 run mercy rule is in effect after 4 completed innings of play. There is not a per inning run rule.
8. Extra Innings: Games ending in a tie will play only 1 extra inning using the International Tie Break Rule. Each team will start with a Runner on second base for each half of the inning. The runner placed at second base will be the last out of the previous inning. If game remains tied at the end of 1 extra inning, the game will end as a tie.
"TOURNAMENT EXCEPTION" see Rule modification #5
9. Pitchers may throw a maximum of 3 innings; Any pitch thrown in an inning constitutes an inning. see Rule modification #2
10. Each team's starting pitcher must be an 11 year old or younger player. The 11 year old must pitch a minimum of 3 outs or 6 batters. Failure to comply with the younger pitcher requirement will result in forfeiture of the game.
11. A pitcher cannot pitch in the same game once he is removed from the mound.
12. A pitcher that hits 3 batters during a game must be removed from the mound for the remainder of that game. Umpires can deny first base to a hit batter, if in the umpire's judgment the batter has leaned into a pitch for the purpose of getting hit. If this occurs, it would not count against the pitcher.
13. A violation of any pitching rule may cause forfeiture of a game if protested to the Division Presidents.
14. Since there is no leading off, balks will only be called when blatant or intentional.
15. Each team will keep a scorebook with the home team being the official book. The official scorekeeper will be identified prior to the start of the game.
16. No metal cleats.
17. Maximum diameter of barrel is 2.25" inches. No senior, or big barrel bats. This also applies to wood bats
18. Sliding rule: We do not enforce a mandatory slide requirement. A player must avoid significant or intentional contact or must slide when there is a play at home plate. This call is the umpire discretion and the umpire may eject a player for intentional or flagrant contact. Coaches, we are concerned about player safety and sportsmanship. Catchers should only block the plate and not up the path and only if they have the ball. Runners should avoid collisions and using a slide is helpful to avoiding improper contact or the appearance of improper contact.
19. Base stealing is allowed once the pitched ball reaches the batter. Penalty for leaving the base early is invoked when the play has concluded. When a player leaves early that player is only allowed to be 1 base beyond where the batter ended or if ball is not put in play the runner returns to base. (i.e. a base runner on first would only get second base if the batter hits a single). If a player avoids a forced out at second due to leaving early on a pitch, the umpire may call the runner out due to leaving early.
20. If a player leaves early, then the umpire will give the team a warning on the first occurrence. Each occurrence thereafter, the offending player will be called out.
21. Base runners must return to base when the pitcher has control of the ball and feet are in contact with the pitchers rubber. Let's avoid the dancing monkey mockery on base. We want to keep the games moving.

22. The dropped third strike rule is not applied in this league. Batter is ruled out on a called third strike.
 23. Teams must have 8 players at the scheduled game time. Any less and the game will be forfeited. An out will be taken in the 9th spot of the batting order when a team only has 8 players.
 24. When necessary, replacement players can come from the Minor League Division. Only registered players in the Minors can be used. Once a player from the Minors is used on a team, that player is only allowed to play up with that team (in other words, a single Minor League Player cannot play for more than 1 Major League Team).
 25. All players in attendance will be in the lineup. Everyone bats. Free defensive substitutions. Each player must play at least 2 innings or 6 outs per game on defense. In the case that a game doesn't go 4 innings, then each player must play a minimum of 1 inning.
 26. Two minutes or 5 warm-up pitches will be allowed between each inning.
 27. Lightning: In the event that lightning is seen and or thunder heard the Umpire and Coaches will stop the game and clock to check the (FREE) **Weather Bug Phone App** to determine the proximity of lightning. If lightning is detected within 6 miles, players and spectators will be asked to take cover in vehicles. The Umpire will confirm that the score-books are up to date and match, the game will resume after 20 min if there is no lightning within 6 miles of the ballpark. Bylaw #6 reference to inclement weather applies to lightning.
 28. Batting helmets are required for batters, on-deck batters, base runners and youth base coaches. Youth base coaches will also observe sportsmanship rules and not speak or make comments to defensive opponents.
 29. Game protests must be placed within 24 hours after the end of the game. The protest will be settled by the Division Presidents involved and the Committee. If necessary, other Division Presidents may be utilized to avoid a conflict of interest. Decisions will be made within 72 hours of the protest.
 30. No protest will be permitted on judgment decisions by the umpire.
 31. **Sportsmanship:** All coaches and fans are expected to behave with good sportsmanship and positive support for the players and umpires. Failure to do so could result in game forfeiture and suspension from the league. Arguing balls and strikes is not allowed, umpires may eject coaches or players from game. Coaches are responsible for parent's actions and behavior and could result in game termination.
 32. **Sportsmanship continued:** Each year we hear of some unsportsmanlike conduct by an adult in front of kids. We have a goal of zero tolerance. We want this clean and fun.
 33. **Home Team Coaches must text game results to Jesse Howe 435-760-1644 within 48 hours.**
 - a. Date
 - b. Name of winning team
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Rule Modifications:

1. (rule 6) Length of Game clarified. 80 min. No new inning after 75 min.
2. (rule 10) Pitching rule clarified. Max 3 innings per game – any pitch thrown in an inning = an inning of pitching. It is not the number of outs. (Pitching) A pitcher must have a minimum of one day's rest before they can be eligible to pitch again Clarification of "one day" at least 18 hours. This mainly comes into play on a double header or tournament pool play.
3. (rule 11) Teams must start an 11yr old pitcher each game. The 11 yr old must pitch a complete inning (3 outs) or six batters. Whichever event happens first.
4. (rule 19) Slide rule clarified. Not a mandatory slide rule, but avoid collisions.
5. The end of season tournament game cannot end in a tie. Innings will continue as outline above until there is a winner for TOURNAMENT PLAY ONLY.